

Visual Studio a C# vNext

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Visual Studio 2017 vNext - 15.6 Preview 3

C# 7.0

C# 7.1

C# 7.2

C# vNext - 7.3

C# vNext - 8.0

Visual Studio 2017 vNext – 15.6 (Preview 3)

Improved Solution Load Performance

Visual Studio Build Tools (incl. TypeScript + Node.js)

Snapshot Debugging from Debugging Target

VS Installer – Pause, Progress Details

Updated F# tooling

CPU Profiling - Async Call Stack Stitching (post-mortem only)

Navigate To Decompiled Sources

Test Explorer Hierarchy View (& Real-Time Tests Discovery)

GIT tooling - Tags

Visual Studio 2017 vNext

Side-by-side Installation

Feature Flags Extension

<https://marketplace.visualstudio.com/items?itemName=PaulHarrington.FeatureFlagsExtension>

DEMO

Visual Studio 2017 15.6 Preview 3, C# 7.1, 7.2, ...

C# vNext (7.3): Equality operators on tuples

```
// C# 7.3?  
myTuple == (5, "test")  
(count, label) == (5, "test")
```

```
// C# now  
(myTuple.count == 5) && (myTuple.label == "test")
```

<https://github.com/dotnet/csharplang/issues/190>

C# vNext (7.3): Native-Sized Number Types

```
// now
IntPtr ptr;
UIntPtr uptr;
IntPtr.Size

// vNext
IntN i;
UIntN u;
FloatN f;
```

<https://github.com/dotnet/corefxlab/blob/master/docs/specs/nativesized.md>

C# vNext (7.3): Enum + Delegate constraints

```
public void DoSomething<T>(T data)  
    where T: System.Delegate
```

```
public void DoSomething<T>(T data)  
    where T: System.Enum
```

<https://github.com/dotnet/csharplang/issues/104>

<https://github.com/dotnet/csharplang/issues/103>

C# vNext (8.0): Async streams and disposables

```
IAsyncEnumerable<Person> people = database.GetPeopleAsync();
```

```
foreach await (var p in people) { ... }
```

```
using await (IAsyncDisposable resource = await store.GetRecordAsync(...)) { ... }
```

<https://github.com/dotnet/csharp-lang/blob/master/proposals/async-streams.md>

C# vNext (8.0): Records

```
class Person(string First, string Last);
```

```
class Person : IEquatable<Person>
```

```
{
```

```
    public string First { get; }
```

```
    public string Last { get; }
```

```
    public Person(string First, string Last) => (this.First, this.Last) = (First, Last);
```

```
    public void Deconstruct(out string First, out string Last)
```

```
        => (First, Last) = (this.First, this.Last);
```

```
    public bool Equals(Person other)
```

```
        => other != null && First == other.First && Last == other.Last;
```

```
    public override bool Equals(object obj) => obj is Person other ? Equals(other) : false;
```

```
    public override int GetHashCode() => GreatHashFunction(First, Last);
```

```
    ...
```

```
}
```

<https://github.com/dotnet/csharp-lang/blob/master/proposals/records.md>

C# vNext (8.0): Nullable reference types

```
string x = null; // compiler warning  
Console.Write(x);
```

```
string? x = null; // compiler OK  
Console.Write(x); // compiler warning
```

```
public void DoSomething(string! myNonNullableParameter)  
// auto-generates a runtime null check
```

<https://github.com/dotnet/csharplang/blob/master/proposals/nullable-reference-types.md>

C# vNext (8.0): Default interface methods

```
interface IEnumerable<T>
{
    int Count()
    {
        int count = 0;
        foreach (var x in this)
            count++; return count;
    }
}
```

```
interface IList<T> : IEnumerable<T>
{
    int Count { get; }
    override int IEnumerable<T>.Count() => this.Count;
}
```

<https://github.com/dotnet/csharplang/blob/master/proposals/default-interface-methods.md>

C# vNext (??): Extension everything

```
extension Enrollee extends Person
{
    // static field
    static Dictionary<Person, Professor> enrollees = new Dictionary<Person, Professor>();

    // instance method
    public void Enroll(Professor supervisor) { enrollees[this] = supervisor; }

    // instance property
    public Professor Supervisor => enrollees.TryGetValue(this, out var supervisor) ? supervisor : null;

    // static property
    public static ICollection<Person> Students => enrollees.Keys;

    // instance constructor
    public Person(string name, Professor supervisor) : this(name) { this.Enroll(supervisor); }
}
```

Reference

Demo – C# 7.1+

<https://github.com/hakenr/CSharp71Plus>

Demo – C# 7.0

<https://github.com/hakenr/CSharp7Demo>

Blog – HAVIT Knowledge Base

<http://knowledge-base.havit.cz/>

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